

ROLE CARDS

These are the role cards to give out at the start of the game.

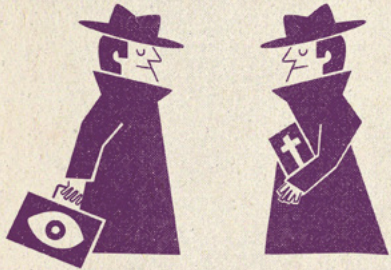
You'll need to appoint three Spies, so make sure you have three Spy cards. Then print as many Faithful cards as you need for the remaining number of people in your group.

The cards are double-sided, with a generic front, then specific role information on the reverse.

If you can't print double-sided, print single-sided sheets, stick a set of front-sided prints to a set of the reverse of the cards and then cut them out. Simple as pie.

Open Doors
YOUTH

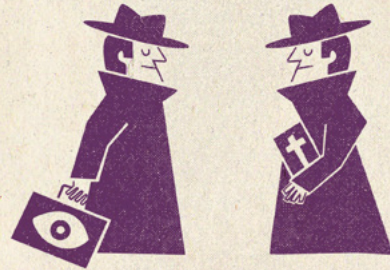
FAITH FULS.



A TRAITORS-INSPIRED, BIBLE
SMUGGLING YOUTH GROUP GAME!

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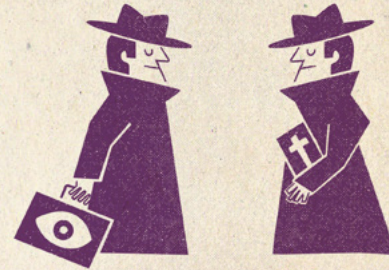
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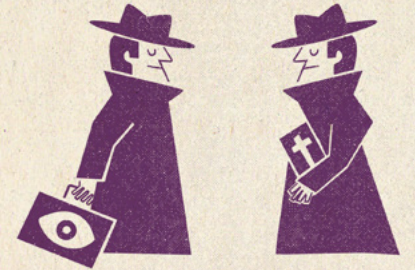
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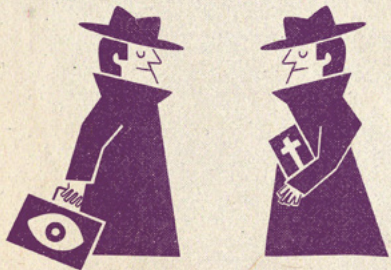
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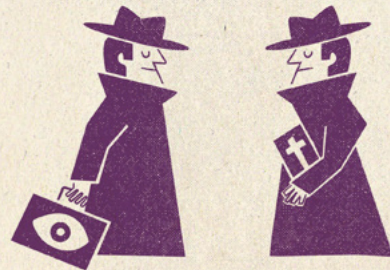
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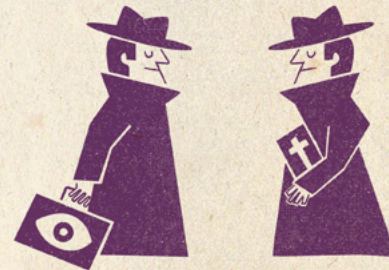
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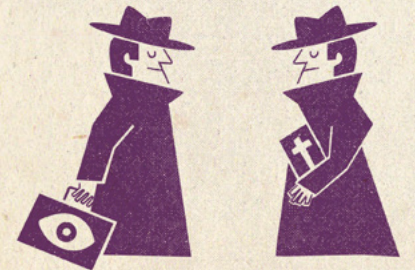
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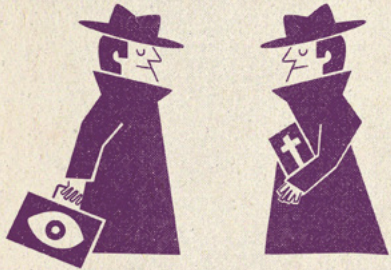
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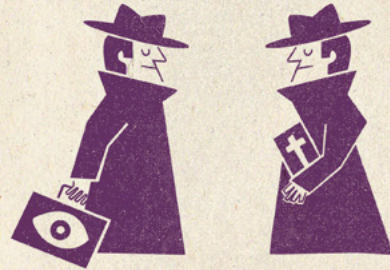
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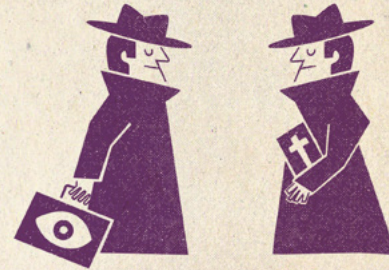
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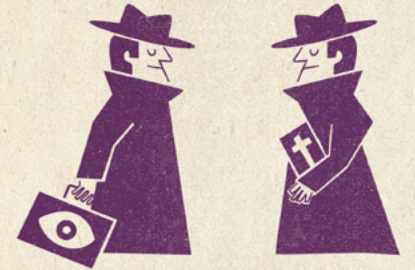
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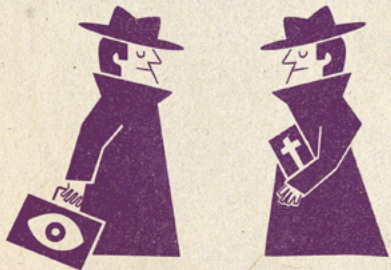
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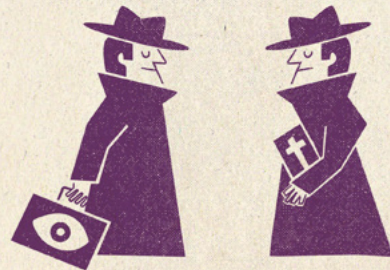
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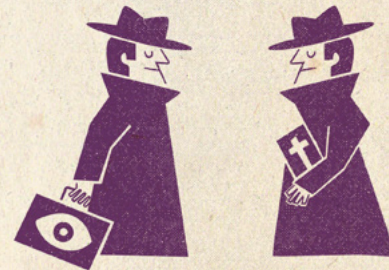
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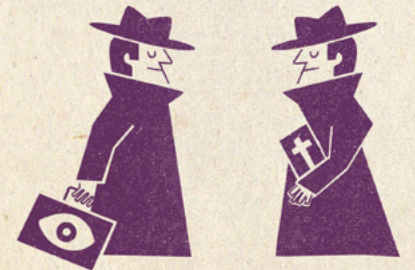
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A TRAITORS-INSPIRED, BIBLE
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You are a
**YOUTH
LEADER**

It's time to channel your inner
Claudia Winkleman.

It is your role to plan and explain
the challenges, prompt the Faithfuls
if they are struggling to smuggle
more Bibles, and encourage
the Spies to try and sabotage
the efforts of the Faithfuls.

It's also your job to chair the Round
Tables, making sure everyone gets
a say and to keep the scores.

You are a
**BLACKLISTED
FAITHFUL**

Oh pants. You've been stitched up!

You have been accused of
being a spy during the Round
Table but are innocent.

You can still take part in the
challenges and help other Faithfuls
smuggle as many Bibles as
they can, but you can no longer
speak in Round Tables. Soz.

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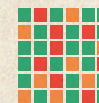
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You are a
SPY

Your job is to try and sabotage the
smugglers efforts during the challenges
to reduce the amount of Bibles that
they can smuggle.

Here is some helpful information...

In Challenge 1, this is the layout of the cards. The greens
are a safe route. You'll want to choose orange or red,
and encourage others to do the same.



In Challenge 2, you may want to
'accidentally' get the code slightly wrong.

In Challenge 3, the spy cups are the three
central cups in the middle row.

*Don't be too suspicious, but try and disrupt the challenges
as best as you can, sowing seeds of doubt about other
people's commitment so you don't get caught.*

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