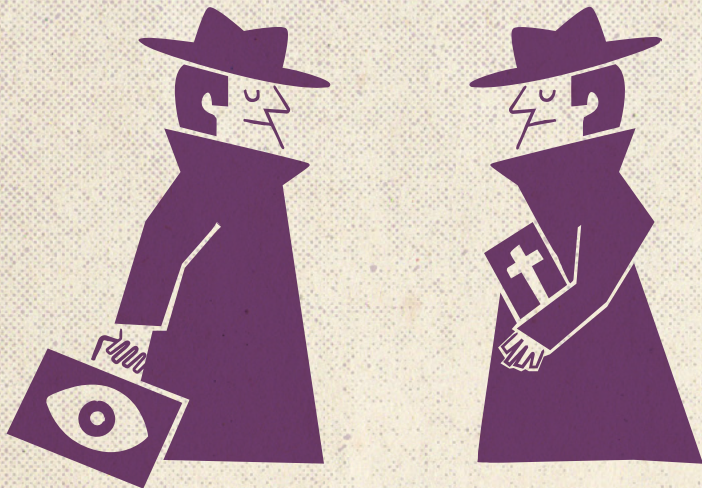


Open *Doors*
YOUTH

FAITHFULS.



A TRAITORS-INSPIRED,
BIBLE SMUGGLING YOUTH GROUP GAME!

SCORE SHEET

USE THIS AREA TO KEEP A TALLY OF HOW MANY BIBLES HAVE BEEN SMUGGLED

TOTAL NUMBER OF
SMUGGLED BIBLES

USE THIS AREA TO KEEP A TALLY OF HOW MANY BIBLES HAVE BEEN INTERCEPTED

TOTAL NUMBER OF
INTERCEPTED BIBLES

WHO HAS WON: FAITHFULS OR SPIES?

If the group has **70 or more** Bibles, the Faithfuls win the game.

If the group has **69 or fewer** Bibles, the Spies win the game.

But if **any** Spies are left undiscovered at the end of the game, the Faithfuls must pay a tax – 15 Bibles for each undiscovered Spy.

NUMBER OF SMUGGLED BIBLES MINUS
NUMBER OF INTERCEPTED BIBLES, MINUS 15
BIBLES FOR EACH UNDISCOVERED SPY